

**GLENVILLE STATE COLLEGE
BOARD OF GOVERNORS
JUNE 15, 2016**

AGENDA

1. Call to Order
2. Swearing In of New Board Member
3. Establishment of a quorum
4. Approval of Minutes for April 6, 2016 (*Action Item*) (*see page 1*)
5. Public Comment Period
6. Updates included in Board materials
7. President's Report
8. Executive Committee
 - a. Report from Greg Smith, Chair
9. Business and Finance Committee
 - a. Report from Rich Heffelfinger, Chair
 - b. **Tuition & Fees Schedule for FY2017** - (*Action Item*)(*see page 44*)
 - c. **GSC Budget for FY2017**(*Action Item*) (*see page 45*)
 - d. **On-line Policy Proposal** (*Action Item*) (*see page 46*)
 - e. **Withholding Diplomas and Final Transcripts Institutional Policy** (*Action Item*) (*see page 47*)
 - f. **Bond Refinancing of Goodwin Hall and Pioneer Village** (*Action Item*) (*see page 49*)
10. Enrollment Management Committee
 - a. Report from Steve Gandee, Chair
11. Student and Academic Affairs Committee
 - a. Report from Ralph Holder, Chair
 - b. **Program Review Executive Summaries for Teacher Education and Forest Technology** - (*Action Item*)(*see page 50*)
12. Committee of the Whole
 - a. **Correction to Leases** (*Action Item*) (*see page 65*)
 - b. **Meeting Schedule for FY2017** (*Action Item*) (*see page 66*)
 - c. **Election of New Officers for FY2017**(*Action Item*)
 - d. **Employee Holiday Schedule FY2017** (*Information Item*) (*see page 67*)
13. New Business
14. Possible Executive Session Under the Authority of WV Code §6-9A-4(b)(2)(A) to discuss the President's contract.
15. Announcements

- a. The annual Board of Governors Summit to be held from Friday, August 12 - Saturday, August 13, 2016 at the Charleston Embassy Suites. The Summit will begin the afternoon of August 12, following the Higher Education Policy Commission's 9:00 a.m. meeting, and conclude mid-afternoon on August 13.
- b. Glenville State College Board of Governors Meeting/Retreat will be held in August 2016 from 10:00 am – 3:00 pm. Date to be determined.

16. Adjournment